

# DATA Step Essentials

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## Abstract

The DATA step is the most powerful tool in the SAS system. Understanding the internals of DATA step processing, what is happening and why, is crucial in mastering code an output.

Concepts you should understand:

- what is the Logical Program Data Vector (LPDV or PDV),
- what are automatic SAS variables and how are they used,
- what is the SAS Supervisor,
- why it's important to understand the internals of DATA step processing,
- what happens at program compile time,
- what's actually happening at execution time,
- how are variable attributes captured and stored.

By understanding DATA step processing, you can debug your programs and interpret your results with confidence.

This paper focuses on techniques that capitalize on the power of the DATA step and working with (and around) the default actions. Topics include:

- compile versus execution time activities;
- organizing your data to maximize execution;
- data defaults, data conversions;
- missing values, formatting values;
- ordering variables;
- functions for:
  - editing data,
  - assigning values,
  - shortening expressions
  - performing table lookup;
- data management;
- effectively creating SAS data sets;
- the logic of the MERGE;
- efficiency techniques.

'Real world' examples are presented to illustrate each topic.

## Introduction

SAS procedures are powerful and easy to use, but the DATA step offers the programmer a tool with almost unlimited potential. In the real world, we're lucky if systems are integrated, data is clean and system interfaces are seamless. The DATA step can help you, your programmers, your program, and your users perform better in the real world – especially when you take advantage of the available advanced features. Given that any of the topics/examples covered in this presentation have more than enough details, idiosyncrasies, and caveats to warrant its own tutorial, we will address selected essential processing tips and a range of "real world" situations that illustrate:

- DATA step compile and execute
- coding efficiencies
- maximizing execution
- data: type conversions and missing values
- other data issues
- data set management
- table lookup

## DATA Step Compile vs. Execute

There is a distinct compile action and execution for each DATA and PROC step in a SAS program. Each step is compiled, then executed, independently and sequentially. Understanding the defaults of each activity in DATA step processing is critical to

achieving accurate results. During the compilation of a DATA step, the following actions (among others) occur:

- syntax scan
- SAS source code translation to machine language
- definition of input and output files
- creates:
  - ◊ input buffer (if reading any non-SAS data),
  - ◊ Program Data Vector (PDV),
  - ◊ and data set descriptor information
- set variable attributes for output SAS data set
- capture variables to be initialized to missing

Variables are added to the PDV in the order seen by the compiler during parsing and interpretation of source statements. Their attributes are determined at compile time by the first reference to the compiler. For numeric variables, the length is 8 during DATA step processing; length is an output property.

The variables output to the SAS data set are determined at compile time; the automatic variables are never written, unless they have been assigned to SAS data set variables set up in the PDV (\_N\_, \_ERROR\_, end=, in=, point=, first., last., and implicit array indices); the variables written are specified by user written DROP and/or KEEP statements or data set options; the default being all non-automatic variables in the PDV. The output routines are also determined at compile time.

The following statements are compile-time only statements. They provide information to the PDV, and cannot by default (except in the macro language) be conditionally executed. Placement of the last six statements (shown below) is critical because the attributes of variables are determined by the first reference to the compiler:

- drop, keep, rename
- label
- retain
- ⇒ length
- ⇒ format, informat
- ⇒ attrib
- ⇒ array
- ⇒ by
- ⇒ where

Once compilation has completed, the DATA step is executed: the I/O engine supervisor optimizes the executable image by controlling looping, handling the initialize-to-missing instruction, and identifying the observations to be read. Variables in the PDV are initialized, the DATA step program is called, the user-controlled DATA step machine code statements are executed, and the default output of observations is handled.

By understanding the default activities of the DATA step, the SAS programmer can make informed and intelligent coding decisions. Code will be more flexible and efficient, debugging will be straightforward and make more sense, and program results can be interpreted readily.

## Coding Efficiencies & Maximizing Execution

The SAS system affords the programmer a multitude of choices in coding the DATA step. The key to optimizing your code lies in recognizing the options and understanding the implications. This may not feel like advanced information, but the application of these practices has far-reaching effects.

Permanently store data in SAS data sets. The SET statement is dramatically more efficient for reading data in the DATA step than any form of the INPUT statement (list, column, formatted). SAS data sets offer additional advantages, most notably the self-documenting aspects and the ability to maintain them with

procedures such as DATASETS. And they can be passed directly to other program steps.

A "shell" DATA step can be useful. Code declarative, compile-only statements (LENGTH, RETAIN, ARRAY) grouped, preceding the executable statements. Block-code other non-executables like DROP, KEEP, RENAME, ATTRIB, LABEL statements following the executable statements. Use of this structure will serve as a check list for the housekeeping chores and consistent location of important information. Use consistent case, spaces, indentation, and blank lines liberally for readability and to isolate units of code or to delineate DO-END constructions.

Use meaningful names for data sets and variables, and use labels to enhance the output. Comment as you code; titles and footnotes enhance an audit trail. Based on your understanding of the data, code IF-THEN-ELSE or SELECT statements in order of probability of execution. Execute only the statements you need, in the order that you need them. Read and write data (variables and observations) selectively, reading selection fields first, using DROP/KEEP, creating indexes. Prevent unnecessary processing. Avoid GOTOs. Simplify logical expressions and complex calculations, using parentheses to highlight precedence and for clarification. Use DATA step functions for their simplicity and arrays for their ability to compact code and data references.

## Data Conversions

Character to numeric, and numeric to character, conversions occur when:

- incorrect argument types passed to function
- comparisons of unlike type variables occur
- performing type-specific operations (arithmetic) or concatenation (character)

SAS will perform default conversions where necessary and possible, but the programmer should handle all conversions to insure accuracy. The following code illustrates:

- default conversion,
- numeric-to-character conversion using PUT function,
- character-to-numeric conversion with INPUT function:

```

data convert1;
  length x $ 2 y $ 1;
  set insas; *contains numeric variables flag and code;
  x = flag;
  y = code;
run;

data convert2;
  length x $ 2 y 8
  set insas; *contains numeric variables flag and code;
  x = put(flag, 2.);
  y = input(put(code, 1.), 8.);
run;

data convert3;
  length z 2;
  set insas; *contains character variable status;
  z = input(status, 2.);
run;

```

## Missing Data

The DATA step provides many opportunities for serious editing of data and handling unknown, unexpected, or missing values. When a programmer is anticipating these conditions, it is straightforward to detect and avoid missing data; treat missing data as acceptable within the scope of an application; and even capitalize on the presence of missing data. When a value is

stored as "missing" in a SAS data set, its value is the equivalent of negative infinity, less than any other value that could be present. Numeric missings are represented by a "." (a period); character by " " (blank). Remember this in range checking and recoding. Explicitly handle missing data in IF-THEN-ELSE constructions; in PROC FORMATS used for recoding; and in calculations. The first statement in the following example:

```

if age < 8 then agegroup = "child";
if agegroup = " " then delete;

```

will include any observations where age is missing in the agegroup "child". This may or may not be appropriate for your application. A better statement might be:

```

if (. < age < 8) then agegroup = "child";

```

Depending on the user's application, it may be appropriate to distinguish between different types of missing values encountered in the data. Take advantage of the twenty-eight special missing values:

```

.          .-          .A - .Z

```

```

if comment = "unknown" then age = .;
else if comment = "refused to answer" then age = .A;
else if comment = "don't remember" then age = .B;

```

All these missing values test the same. Once a missing value has resulted or been assigned, it stays with the data, unless otherwise changed during some stage of processing. It is possible to test for the presence of missing data with the N and NMIS functions:

```

y = nmiss(age, height, weight, name);
** y contains the number of nonmissing arguments;

z = n(a,b,c,d);
** z contains the number of missings in the list;

```

Within the DATA step, the programmer can encounter missing data in arithmetic operations. Remember that in simple assignment statements, missing values propagate from the right side of the equal sign to the left; if any argument in the expression on right is missing, the result on the left will be missing. Watch for the "missing values generated" messages in the SAS log. Although DATA step functions assist in handling missing values, it is important to understand their defaults as well. Both the SUM and MEAN functions ignore missing values in calculations: SUM will add all the non-missing arguments and MEANS will add the nonmissings and divide by the number of nonmissings. If all the arguments to SUM or MEANS are missing, the result of the calculations will be missing. This works for MEAN, but not for SUM, particularly if the intention is to use the result in a later calculation:

```

x = a + b + c; * if any argument is missing, x = . ;
x = SUM(a,b,c); *with missing argument, x is sum of nonmissings;
x = SUM(a,b,c,0); * if a,b,c are missing, result will be zero;
y = (d + e + f + g) / 4; *number of nonmissings is divided by 4;
y = MEAN(d,e,f,g); * if all argument s are missing, y = . ;

```

Since there are 90+ DATA step functions, the moral of the function story is to research how each handles missing values. New variables created in the DATA step are by default initialized to missing at the beginning of each iteration of execution. Declare a RETAIN statement to override the default:

```

retain total 0;
total = total + add_it;

```

\* this will work as long as add\_it is never missing;

The SUM statement combines all the best features of the RETAIN statement and the SUM function:

```
total + add_it;
```

```
*total is automatically RETAINED;
* add_it is added as if using the SUM function;
* missings will not wipe out the accumulating total;
```

Missing values in the right-most data set coded on a MERGE or UPDATE statement have different effects on the left-most data set. When there are common variables in the MERGE data sets, missings coming from the right will overwrite. However, UPDATE protects the variables in the master file (left-most) from missings coming from the transaction file. (See Real World 7 example.)

## Other Data Issues

### ◆ Re-Ordering Variables

SAS-L users periodically carry on the discussion of re-ordering variables as they appear in a SAS data set. Remember that as the compiler is creating the PDV, variables are added in the order they are encountered in the DATA step by the compiler. This becomes their default position order in the PDV and data set descriptor. The best way to force a specific order is with a RETAIN statement, with attention to placement. Make sure it is the first reference to the variable and the attributes are correct. It is possible to use a LENGTH statement to accomplish this, but a variable attribute could be inadvertently altered.

```
data new;
  retain c a v; * first reference to a b c;
  set indata; * incoming position order is a b c;
  x = a || b || c;
run;
```

```
data new;
  length x $ 35 a $ 10 b $ 7 c $ 12; * first reference to x a b c;
  set indata; *contains c a b, in that position order;
  x = a || b || c;
run;
```

### ◆ Handling Character Data

Character-handling DATA step functions can simplify string manipulation. Understand the defaults and how each function handles missing data for optimal use.

### ◆ Length of target variables

Target refers to the variable on the left of the equal sign in an assignment statement where a function is used on the right to produce a result. The default length for a numeric target is 8; however, for some character functions the default is 200, or the length of the source argument. The SCAN function operates unexpectedly:

```
data _null_;
  x= 'abcdefghijklmnopqrstuvwxyz';
  y = scan(x,1,'k');
  put y;
run;

y=abcdefghijklmnop; * y has length of 200;
```

The results from SUBSTR are different:

```
data old;
  a='abcdefghijklmnopqrstuvwxyz';
  b=2; c=9;
run;

data new;
  set old;
  x=substr(a,23,4);
  y=substr(a,b,3);
  z=substr(a,9,c);
  put a= b= c= x= y= z=;
  * a is length $ 26; * x y z have length $ 26;
run;

data old;
  length idnum $ 10 name $ 25 age 8;
  idnum=substr(var1_200,1,10);
  name=substr(var1_200,11,25);
  age=substr(var1_200,36,2);
  * length statement overrides default of 200
  * for idnum, name, and age;
run;
```

### ◆ SUBSTR as pseudo-variable

Another SAS-L discussion involved the use of SUBSTR as a pseudo-variable. Note that when the function appears to the left of the equal sign in the assignment statement, text replacement occurs in the source argument:

```
data fixit;
  source = 'abcdefghijklmnopqrstuvwxyz';
  substr(source, 12, 10) = '#####';
  put source=;
run;

source=abcdefghijklmnop#####vwxyz
```

### ◆ Numeric substrings

A similar function to SUBSTR is often desired for numerics. One cumbersome solution involves: 1) performing numeric to character conversion, 2) using SUBSTR to parse the string, and 3) converting the found string back to numeric. SAS would also do such conversions for you if you reference a numeric as an argument to a character function or include a character variable in a numeric calculation. See section on data conversions.

A simpler and less error-prone solution (trick) is the use of the numeric MOD and INT functions:

```
data new;
  a=123456;
  x = int(a/1000);
  y = mod(a,1000);
  z = mod(int(a/100),100);
  put a= x= y= z=;
run;

a=123456
x=123
y=456
z=34
```

### ◆ Handling imbedded blanks

The TRIM and TRIMN functions are used to removed embedded blanks. Notice the different results:

```

data _null_;
  string1='trimmed ';
  string2='?';
  string3='!';
  string4=' ';
  w=string1||string2;
  x=trim(string1)||string3;
  y=string2||trim(string4)||string3;
  z=string2||trimn(string4)||string3;
  put w= x= y= z=;
run;

w = trimmed ?
x = trimmed!
y = ? !
z = ?!

```

## Table Lookup

Recoding is a common programming challenge, and can be accomplished in several ways:

- ⇒ hard-coded IF statements
- ⇒ MERGE
- ⇒ PROC FORMAT with the PUT function
- ⇒ data driven FORMATS.

### ■ Hard-Coded IF Statements

For this example, we know the DEPTINFO (descriptive information for each DEPTNAME) for each sort code (SORTCD):

```

1001 Operations
1002 Hardware
1003 Software (IBM)
1004 Software (MAC)
1005 LAN/WAN
1006 Technical Support
1007 Help Desk 1008 Administrative Support
1009 Documentation Library
1010 Incentive Program
1011 Unassigned 1011
1012 Unassigned 1012
1013 Unassigned 1013
1014 Unassigned 1014
1015 Unassigned 1015

```

Data set EXPENSES contains the expense data with only SORTCD as an identifier. It is required that all reports must display the lengthy department description.

```

1002 12 94 150000
1005 12 94 200000
1003 12 94 500000
1006 12 94 329500
1010 12 94 975200
1007 12 94 150000
1011 12 94 50000
2004 12 94 230500

```

The users want a listing and separate SAS data set with valid expense data (an "unassigned" sortcode with expenses is considered an error). The deliverables will be an error report and an error file to facilitate corrections.

EXAMPLE 1: Table Lookup with IF statements:

```

data ifexp iferr;
  set expenses;
  length deptname $25 ;
  if 1001 le sortcd le 1010 then
  do;
    if sortcd = 1001 then deptname = 'Operations';
    else if sortcd = 1002 then deptname = 'Hardware';
    else if sortcd = 1003 then deptname = 'Software (IBM)';
    else if sortcd = 1004 then deptname = 'Software (MAC)';
    output ifexp;
  end;
  else output iferr;
run;

```

This method uses the IF/ELSE statements efficiently and accomplishes the objective. But having a separate data set for users to track the sort codes they can still assign would be more useful and easily maintainable.

### ■ Table Lookup using MERGE

EXAMPLE 2: Table Lookup with MERGE (assuming a data set with department descriptions (DEPTINFO) for each SORTCD has been created:

```

proc sort data=expenses;
  by sortcd;
run;

proc sort data=deptinfo;
  by sortcd;
run;

data expens2 errdept missmnth;
  merge expenses(in=inexp) deptinfo(in=indpt);
  by sortcd;
  if inexp and indpt then
  do;
    if index(upcase(deptname),'UNASSIGNED') > 0 then
      output errdept;
    else output expens2;
  end;
  else if inexp and not indpt then output errdept;
  else if (indpt and not inexp) and
    index(upcase(deptname),'UNASSIGNED') = 0
  then output missmnth;
run;

```

The MERGE provides the users with a "bonus" file by coding multiple data set names on the DATA statement and using the IN= option on the MERGE statement. Data set EXPENS2 contains the valid expense data; ERRDEPT holds the incorrect expense data; and MISSMNTNTH (optional) shows which sortcodes have no expense data for the month.

### ■ PROC FORMAT with the PUT function

EXAMPLE 3: PROC FORMAT with PUT function:

```

proc format;
  value regfmt 100-200 = "NE"
              201-300 = "NW"
              301-400 = "SE"
              401-500 = "SW";
run;

data new;

```

```

set indata; *contains numeric variable city;
region = put(city, regfmt.);
*creates a new variable region based on values of city;
run;

```

```

data sw;
set indata;
if put(city, regfmt.) = "SW";
* creates a subset based on value of city;
* does not create a new variable to do this;
run;

```

Accomplishing data recoding using PROC FORMAT with the PUT function provides several benefits to the users and programmer: it is readable; easy to maintain -- the list of values need only be changed in one location; the formats can be permanently stored in a format library; the DATA step code itself is shorter and easier to follow.

## ■ Data Driven PROC FORMAT Generation

EXAMPLE 4: Table Lookup using a SAS data set to generate the PROC FORMAT:

```

data fdnm(keep=start end label fmtname);
set deptinfo end=eofdept;
length label $32;
start = sortcd;
end = sortcd;
label = deptname;
fmtname = 'convdept';
output fdnm;
if eofdept then
do;
start = .;
end = .;
label = 'ERROR';
fmtname = 'convdept';
output fdnm;
end;
run;

proc format cntlin=work.fdnm;
run;

```

The overhead associated with this solution comes from reading the DEPTINFO dataset and using it to make a CNTLIN dataset for PROC FORMAT (see SAS log). The temporary dataset, WORK.FDNM, is passed to PROC FORMAT with the CNTLIN= options to create the SAS format CONVDEPT:

```

FORMAT NAME: CONVDEPT LENGTH: 22 NUMBER OF VALUES: 18
MIN LENGTH: 1 MAX LENGTH: 40 DEFAULT LENGTH 22 FUZZ: STD

```

START	END	LABEL (VER. 6.11)
.	.	ERROR
0	1000	ERROR
1001	1001	Operations
1002	1002	Hardware
1003	1003	Software (IBM)
1004	1004	Software (MAC)
1005	1005	LAN/WAN
1006	1006	Technical Support
1007	1007	Help Desk
1008	1008	Administrative Support
1009	1009	Documentation Library
1010	1010	Incentive Program
1011	1011	Unassigned 1011
1012	1012	Unassigned 1012
1013	1013	Unassigned 1013

1014	1014	Unassigned 1014
1015	1015	Unassigned 1015
1016	9999	ERROR

Once the format (or informat) has been created, it can be used to read the expense data with an informat statement, print the expense data using the format in a PROC PRINT, or apply the format to the SORTCD variable in the expense program giving the users the monthly expense and error reports required:

```

data fmtexp fmterr;
set expenses;
length deptname $25;
deptname = put(sortcd,convdept.);
if deptname = 'ERROR' or
index(upcase(deptname),'UNASSIGNED') gt 0)
then output fmterr;
else output fmtexp;
run;

```

Using format from CNTLIN with PROC PRINT:

OBS	SORTCD	EXPENSES	MONTH	YEAR	DEPTNAME
1	1002	150000	12	94	Hardware
2	1003	500000	12	94	Software (IBM)
3	1005	200000	12	94	LAN/WAN
4	1006	329500	12	94	Technical Support
5	1007	150000	12	94	Help Desk
6	1010	975200	12	94	Incentive Program

ERRORS using Proc Format CNTLIN data set

OBS	SORTCD	EXPENSES	MONTH	YEAR	DEPTNAME
1	1011	50000	12	94	Unassigned 1011
2	2004	230500	12	94	ERROR

## ■ Table Lookup Conclusions

For small lists and table lookups against small lists on relatively static data, the MERGE example is preferable to IF/ELSE. Where data are volatile, or the lookup list is very large, it will prove more efficient to use the PROC FORMAT with the PUT function and/or create the formats from data that drives the list. The formats are easily maintained, excellent documentation, and provide a mechanism for making changes in only one location in the program.

Notice from the example that other applications of PROC FORMAT with the PUT function become apparent. The table lookup can re-code variables, assign values, range-check values, and shorten expressions.

## Data Set Management

Here's where the rubber meets the road -- the odd challenges encountered in user applications, like 'em or not. And this is where the power of the DATA step can be the most effective -- in handling "real world" situations:

- referencing a data set at compile time
- oddly located "bad" records
- writing for word processing packages
- variable-length raw data records
- deleting observations based on last in a series
- optimizing first processing
- manipulating sort order
- choosing MERGE or UPDATE

## ● Real World 1: Referencing a Data Set at Compile Time

It is often necessary to capture the number of observations in a data set at compile time:

```
data _null_;
  call SYMPUT('n_obs', put(n_obs, 5.));
  stop;
  set indata nobs = n_obs;
run;
```

The SYMPUT function in the example above will capture the number of observations from the data set descriptor at compile time, without processing any data. The value of the macro variable &n\_obs becomes available to reference from another program step.

## ● Real World 2: Other People's Data

Other people's data entry programs can cause unexpected problems. Suppose there's a bug in the CICS/COBOL program that collects sales data. The first record for each city and each hour is known to be "bad" data. The COBOL programmers get rid of the record when they pass the data to the General Ledger system. However, other departments can only read the raw data for ad hoc reports.

This input data shows which lines should be deleted (note: you can't delete the first observation and every third observation because there aren't always three people working in an hour, nor do they necessarily occur in the same order):

BOSTON	7	BILL	107000	-- delete this
BOSTON	7	DAVE	345998	
BOSTON	7	JEAN	356754	
BOSTON	8	DAVE	40	-- delete this
BOSTON	8	BILL	98	
BOSTON	8	JEAN	64	
....				
....				

A simple way to solve this problem uses the features of PROC SORT. After you read the raw data, sort the data by CITY and HOUR (not by name, so SAS will retain the names in the order they appeared in original data set). This sort assures there will never be HOUR 7 for LONDON occurring immediately after HOUR 7 for BOSTON. Use the first.hour automatic SAS variable to delete bad data.

```
proc sort data=citysale;
  by city hour;
run;

data dropit keepit;
  set citysale;
  by city hour;
  if first.hour then
  do;
    output dropit;
    delete;
  end;
  output keepit;
run;
```

Using first.hour would drop these:

CITY	NAME	HOUR	DOLLARS
BOSTON	BILL	7	107000

BOSTON	DAVE	8	40
BOSTON	JEAN	9	98
LONDON	MONTY	15	567838
LONDON	JEAN	16	56
LONDON	HELEN	17	773
PARIS	SERGEI	3	7698
....			

Using first.hour would keep the correct records:

CITY	NAME	HOUR	DOLLARS
BOSTON	DAVE	7	345998
BOSTON	JEAN	7	356754
BOSTON	BILL	8	98
BOSTON	JEAN	8	64
BOSTON	DAVE	9	63
BOSTON	BILL	9	25
LONDON	HELEN	15	245810
LONDON	JEAN	15	45625
LONDON	HELEN	16	32
LONDON	MONTY	16	354
LONDON	MONTY	17	232
LONDON	JEAN	17	456
PARIS	PIERRE	3	7936
PARIS	AIMEE	3	12948

## ● Real World 3: VP's Admin likes WORD

The user wants mailing labels from their SAS data set in WORD format. The text strings 'NAME' and 'LOCATION' must appear on the first line of the file; on the subsequent data lines, each field must be separated by the WORD tab character (hex value =09). After the OUTLABEL file (ASCII) is written, it is "pulled" into WORD and merged with the WORD label document:

```
libname newlabl 'c:\saspaper';
filename outlabel 'c:\saspaper\barbnew.txt';
*** the note-1 field to stuff the envelopes with the right document;
*** note-1 appears on the checklist but not the labels;

proc sort data=newlabl.barb;
  by note1 lastname name1;
run;

proc print data=newlabl.barb;
  title 'SAS dataset: newlabl.barb -- do labels with WORD';
  title2 'Envelope checklist';
  id name1;
  var lastname deptloc note1 note2;
run;

data _null_;
  set newlabl.barb;
  length hextab $1;
  retain hextab '09'x;
  file outlabel;
  if _n_ = 1 then put @1 hextab 'NAME' hextab 'LOCATION';
  put hextab $1. name1 : $15.-1 lastname : $15.-1 hextab $1. deptloc : $8.-1 ;
run;
```

The resulting ASCII file is ready to bring into WORD (tab characters do not display):

NAME	LOCATION
LORD GEOFFREY VANDERSNEER	1111/111
BOBBIT ALITTLE	3195/717
LEOPOLD BLOOM	6969/069
HERMAN MELVILLE	8592/533

GEORGIA ONMYMIND	4854/217
ISHMAEL SAILOR	3299/007
MAX ANDERSON	4423/12
BILBO BAGGINS	9366/941
WRASSLE BALDARCHER	5467/149
R. T. EFMANUAL	1929/507
SEAMUS JOYCE	6969/069
DONNA REED	7907/626
THOMAS T. RHYMER	8832/777
PUDDIN TAME	8633/321
KERMIT PHROG	9923/555

## Real World 4: Hinky Data

Transferring ASCII files between various software packages and platforms can also cause problems. When an ASCII file was transferred between a MACINTOSH mail program to a PC, the text lines were written as variable length records (vs. fixed on the MAC), and many apostrophes became represented by hex code 12 (shows as a '.' in the SAS LOG). In addition, the MAC tab character became '>' in the translated file.

If a 40 page story is late for a publishing deadline: you can:

- > beg secretary to make changes in WP package;
- > make changes in the word processor yourself; or
- > write program using character manipulation functions.

The "damaged" file (note periods instead of apostrophes and > ):

```
>.ll never see another loss like that. No more soldiers, no more blood.
She hadn.t ever tried to talk to the ghosts; it was hard to tell which one was
>The travel clerk didn.t have to remind her not to approach the time
tourists,
said to the uncaring sky. "What.s the good of all these dead custers,
anyway?"
```

(undamaged text deleted)

```
filename hinky 'c:\saspaper\hinky.txt';
filename fixed 'c:\saspaper\fixed.txt';
data _null_;
infile hinky misover length=lg;
input @1 textline $varying200. lg;
length badchar apos parachar $1;
retain badchar '12'x apos "" parachar '>';
if index(textline,badchar) gt 0 then
do;
list;
textline = translate(textline,apos,badchar);
end;
file fixed;
if index(textline,parachar) gt 0 then
do;
textline = translate(textline,' ',parachar);
put @4 textline;
end;
else put @1 textline;
run;
```

(corrected text)

```
I'll never see another loss like that. No more soldiers, no more blood.
She hadn't ever tried to talk to the ghosts; it was hard to tell which one was
The travel clerk didn't have to remind her not to approach the time tourists,
uncaring sky. "What's the good of all these dead custers, anyway?"
```

## Real World 6: Need to delete last in a series

A health care worker has a data set with unequal lines of data per person for different years with the same variables per line. The objectives:

- > keep all lines for person if last yr is 1991 or less
- > delete all lines if year on last record is GE 1992:

```
data yrinfo;
length id 3 yr 3 info $10;
input id yr info;
cards;
1 80 asthma
1 82 bronchitis
1 83 asthma
1 86 pneumonia
1 91 pleurisy <--- keep all for id 1
2 90 bronchitis
2 91 bronchitis
2 92 sinusitis <--- delete all for id 2
3 80 bronchitis
;
```

The simplest solution is a sort of the input data by ID and descending YR. This order allows the first.yr automatic variable to be the last year in the patient's data. When first.yr is greater than or equal to 92, then a delete flag (DELFLAG) will be set. The code creates two data sets: KEEPIT and DELETEIT; however, in a production environment, it might only be necessary to use a subsetting IF (if delflag=0;) to output only the desired observations:

```
proc sort data=yrinfo;
by id descending yr ;
run;

data keepit deleteit;
set yrinfo;
by id descending yr ;
length delflag 3;
retain delflag ;
if first.id then delflag = 0;
if first.id and first.yr and yr ge 92 then delflag = 1;
if delflag = 1 then
do;
output deleteit;
delete;
end;
if delflag = 0 then output keepit;
run;
```

## Real World 6: They Want WHAT????!!!

The creation of a "super-sort" variable can allow you to minimize the number of first. variables used to successfully process a data set. In this example, trouble tickets (TICKET) can be assigned to multiple directors (DIRECTOR) and multiple reporting areas (AREA) for investigation of system outages (DURATION). The system outages (OUTAGES) can affect multiple lines of business(LINEBUSN):

TICKET	LINEBUSN	DIRECTOR	AREA	DURATION
321	NET	TURNER	OPERATIONS	35
565	CRP	MILLER	SOFTWARE	12
565	CRP	MILLER	LAN/WAN	12
565	NET	MILLER	SOFTWARE	15
565	NET	MILLER	LAN/WAN	30
565	BUS	MILLER	SOFTWARE	30
565	BUS	MILLER	LAN/WAN	30
436	CRP	JONES	HARDWARE	80
436	CRP	MILLER	SOFTWARE	25
436	NET	JONES	HARDWARE	75
436	NET	MILLER	SOFTWARE	25
436	BUS	MILLER	SOFTWARE	75
436	BUS	JONES	HARDWARE	25

To complete the tracking process, users want two reports: 1) a summary by line of business and director showing the total number of minutes for each ticket and the number of areas affected; 2) a list indicating line of business at the top of each page for every unique line of business/director/ticket combination. A "super-sort" variable can be created (using character concatenation) to simplify processing, replacing the more tedious first processing for all the combinations of LINEBUSN, DIRECTOR and TICKET (though NOT AREA):

```
data sortexmp;
  set outages;
  length suprsort $11;
  suprsort =linebusn||substr(director,1,5)||put(ticket,3.0);
run;
```

\*(Note numeric variable ticket converted to character for substring);  
Subsequent processing uses the SUPRSORT variable to produce the detail report and summary report file in one data step:

```
proc sort data=sortexmp;
  by suprsort linebusn director area ticket;
run;

filename detail 'c:\saspaper\suprdetl.prn';

data dirtot(keep=linebusn director ticket numarea dirtot);
  set sortexmp;
  by suprsort;
  retain dirtot numarea;
  file detail print;
  if first.suprsort then
  do;
    dirtot=0;
    numarea = 0;
    put _page_ ;
    title 'detail listing by line of business';
    put @5 'line of business: ' linebusn;
  end;
  dirtot + duration;
  numarea + 1;
  put @1 linebusn director area ticket duration;
  if last.suprsort then output dirtot;
run;

proc sort data=dirtot;
  by linebusn director;
run;

proc print data=dirtot;
  by linebusn;
  sum dirtot;
run;
```

The SUPRSORT variable can also be used in SAS procedures, like PROC MEANS or PROC FREQ, to minimize the unnecessary \_TYPE\_s (PROC MEANS) or TABLEs (PROC FREQ) produced by using multiple BY statements. The summary report from data set DIRTOTL:

OBS	DIRECTOR	TICKET	DIRTOT	NUMAREA
1	JONES	436	25	1
2	MILLER	436	75	1
3	MILLER	565	60	2
				-----
LINEBUSN			160	

And the detail report looks like:

-(new page) -detail listing by line of business				
LINE OF BUSINESS: BUS				
BUS	JONES	HARDWARE	436	25
-(new page) -detail listing by line of business				
LINE OF BUSINESS: BUS				
BUS	MILLER	SOFTWARE	436	75
-(new page) -detail listing by line of business				
LINE OF BUSINESS: BUS				
BUS	MILLER	LAN/WAN	565	30
BUS	MILLER	SOFTWARE	565	30

## Real World 7: Manipulating Sort Order

When a Performance Tracking system was coded, three-character codes were used for line of business. However, the users rejected the report because the lines of business printed in alphabetical order, not in the order that the customers expected. The first report generated appeared as follows:

Listing by Line of Business in Alpha Order

Line of Business=ACT		
App Name	Calc Used	Performance Objective
ACCOUNTS RECEIVABLE	VIP	0.9756
CONTROLLER	NONVIP	0.9900
GENERAL LEDGER	NONVIP	0.9800
PAYROLL	VIP	0.9787
Line of Business=CRP		
App Name	Calc Used	Performance Objective
BENEFITS	NONVIP	0.9800
GROUNDS	NONVIP	0.9800
HUMAN RESOURCES	NONVIP	0.9500
MEDICAL	NONVIP	0.9900
PURCHASING	NONVIP	0.9800
RECEIVING	NONVIP	0.9800
TRAVEL	NONVIP	0.9700
Line of Business=NET		
App Name	Calc Used	Performance Objective
LOCAL AREA NETWORK	NONVIP	0.9900
ROLM EQUIPMENT	VIP	0.9900
SITE LICENSE	NONVIP	0.9900
SYSTEM SOFTWARE	VIP	0.9787
TECHNICAL SUPPORT	VIP	0.9700
WIDE AREA NETWORK	NONVIP	0.9900

Using PROC FORMAT, the system designer can code the line of business and force the specific expected order on the report:

```
proc format;
  value $lobord 'NET' = 1
                'CRP' = 2
                'OPR' = 3
                'ACT' = 4;
  value nicename 1 = 'NETWORK'
                 2 = 'CORPORATE'
                 3 = 'OPERATIONS'
                 4 = 'ACCOUNTING';
run;

data neword;
  set applinfo;
  length ordlob 3.;
  ordlob = put(linebusn,$lobord.);
```

```
run;

proc sort data=neword;
  by ordlob appname;
run;
```

Once the data is sorted by the coded variable and appname, the NICENAME format can be applied to substitute the long name for lines of business and manipulate the order of presentation on the users' reports:

List of Applications by Line of Business (in different order)

Line of Business=NETWORK

App Name	Calc Used	Performance Objective
LOCAL AREA NETWORK	NONVIP	0.9900
ROLM EQUIPMENT	VIP	0.9900
SITE LICENSE	NONVIP	0.9900
SYSTEM SOFTWARE	VIP	0.9787
TECHNICAL SUPPORT	VIP	0.9700
WIDE AREA NETWORK	NONVIP	0.9900

(Line of Business=CORPORATE, etc., follow.)

### Real World 8: MERGE vs. UPDATE

If a file only needs a few changes, why recreate the entire file just to make those changes? This scenario demonstrates the benefit of the UPDATE statement over the MERGE for some applications. The master file (MASTER) contains names, birthdays, gift ideas and other information:

NAME	BDATE	SIZE	COLOR	INTEREST	WHAT	LIMIT
jody	08-23-84	g14	purple	Nancy Drew	niece	20
john	10-14-93	t4	red	Lion King	nephew	20
meghan	12-02-83	j5	green	music	godchild	50
morgan	12-02-83	j5	teal	theater	godchild	50
sal	04-11-45	mxl	none	hang gliding	college	5
mary ann	10-17-95	b18	pink	rattles	daughter	100

Using a MERGE to add a new person is fine. But the merge will produce unreliable results when changing values of any of the variables (Morgan's favorite color to orange or Jody's interest to Goose Bumps books). This application might suggest a file of change transactions (UPDTTRNS) and a merge by NAME and BDATE:

```
data newmstr2;
  merge master(in=inmast) updttrns(in=intran);
  by name bdate;
  if (inmast and intran) or (inmast and not intran)
  then output newmstr2;
  if intran and not inmast then output newmstr2;
run;
```

The resulting data set added Suzanne, but lost all of Jody's information except INTEREST. Morgan's color changed, but all of other information was lost:

**New master file after using merge**

NAME	BDATE	SIZE	COLOR	INTEREST	WHAT	LIMIT
jody	08/23/84			Goose Bumps		.
john	10/14/93	t4	red	Lion King	nephew	20
mary ann	10/17/95	b18	pink	rattles	daughter	100
meghan	12/02/83	j5	green	music	godchild	50
morgan	12/02/83		orange			
sal	04/11/45	mxl	none	hang gliding	college	5
suzanne	11/15/50	na	na	mystery series	coworker	5

An UPDATE application is actually called for. Create an update transaction, using named input and the special missing option (.) to change only the variables requiring update. Use the same variables on the transaction file as on the master file. Variables in the transaction file with missing values will NOT overwrite the fields in the master file. (LIMIT for Morgan has been explicitly coded to "." to demonstrate this feature). Only those changes with the special missing character underscore (.) will update a master file field to missing (see Jody's color):

```
data updttrns;
  length bdate 8 interest $15 limit 8;
  informat bdate mmddyy8.;
  input name= $& bdate= size= $ color= $ interest= $& what= $ limit=;
  missing _ ;
cards;
name=morgan bdate=12-02-83 color=orange limit=.
name=jody bdate=08-23-84 interest=Goose Bumps color=_
name=suzanne bdate=11-15-50 size=na color=na interest=mystery series limit=5
what=coworker
;
run;

proc sort data=updttrns;
  by name bdate;
run;
** master file previously sorted by name and bdate;

data newmstr;
  update master updttrns;
  by name bdate;
run;
```

The UPDATE statement produces the desired result:

**Master file after being updated by transactions**

NAME	BDATE	SIZE	COLOR	INTEREST	WHAT	LIMIT
jody	08/23/84	g14		Goose Bumps	niece	20
john	10/14/93	t4	red	Lion King	nephew	20
mary ann	10/17/95	b18	pink	rattles	daughter	100
meghan	12/02/83	j5	green	music	godchild	50
morgan	12/02/83	j5	orange	theater	godchild	50
sal	04/11/45	mxl	none	hang gliding	college	5
suzanne	11/15/50	na	na	mystery series	coworker	5

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